

## Rule #1: Fantasy Seasons are Won & Lost on Draft Day!

This may sound a little over the top if you've never been involved in Fantasy Sports, but let me assure you that your odds dramatically improve when you start out with a good team. While this may sound like an overwhelmingly obvious statement, trust me... common sense is not common anymore! So let me dispense with the pleasantries and get to the crux of the matter, so you can work on assembling your team for a championship!

## Rule #1: SCORE POINTS – I don't give a flying %\$^& who the next upcoming star is! If you want to win, you draft:

- a. Perennial ALL-STARS
- b. Who are still in their prime
- c. Who are on *good teams*(good teams = teams that score runs)
- d. These 3 factors will add W's!

## Rule #2: DO NOT LISTEN TO “EXPERTS’ PICS”

- a. A sure fire way to trash your season, is to listen to “Fantasy Experts”. If you quantify most of their results, they're right less than ½ of the time.
- b. “Why?” You ask.  
Tony LaRusa Syndrome, I imagine. The Fantasy world is not a new domain and these people are more impressed with identifying new stars and new strategies, than winning the old fashioned way.
- c. “What is the *Old Fashioned Way*”?  
Get *ALL* of the *BIG DAWGS* on *your* team regardless of your allegiances and personal feelings. *Ie. I hate A-Rod, but I want him on my team!*

## Rule #3: Build Your OWN Team with LEGIT players:

- a. Who are GUARANTEED to get Multiple Categories
- b. Who have good offenses.
- c. Who have high offensive totals year in and year out.
- d. Who make the All-Star Team consistently.
- e. Whoever Brad Evans does not like! His “picks” will guarantee that you do not make the playoffs!

## **Rule #4: Draft Wisely:**

- a. **CRUCIAL – Building a Fantasy Team is ALL preference and LUCK! I personally build my team based on putting the most points in my line-up regardless of positions!**
- b. **YOU MUST FACTOR IN HEART AND COMMITMENT!**  
Good players will probably do well all season long, but it is a good idea to pick players on teams that are going to be competitive in August and September so they don't take as many days off or go on vacation when you need them the most.
- c. **DON'T BLOW YOUR WAD!**
  1. Do not draft your sleepers until after the 6<sup>th</sup> round!
  2. Re-Evaluate the Draft Board before you apply your "genius"!
  3. I guarantee there will be a few legit players left in these rounds that people are wary about... take the risk on someone who's done it before, as opposed to a rookie who's never seen a snap in the NFL!
  4. While I'm on the topic of Rookies. **STAY AWAY** unless it's AP!  
(Reggie Bush wasn't that good his first year, but he went off the last 3 weeks and won many Fantasy Championships for his teams in '07)  
For the most part rookies are unreliable at best and are injury prone!
- e. **Consistency WINS Championships**
  1. If you can't get the guy that scores the most points, get the guy who will score points consistently!

## **Rule #5: Winning & Losing Drafting Philosophies:**

- a. **Who do you draft?**  
According to Brandon Funston, you want to draft guys with SB(Stolen Base) capability this year. **THIS THEORY IS FUNDAMENTALLY FLAWED ON MANY LEVELS!**
- b. **Baseball Scoring is based on Categories.** Every league will undoubtedly have different categories, but you can ALWAYS count on these basic ones, which are Homeruns(HR), Runs(R), Hits(H), Runs Batted In(RBI), and Stolen Bases(SB).
  1. SB's are fun to have and they can definitely break some tie games, but they represent ONLY 1 CATEGORY.
  2. HR's are more fun to have because this category alone will get you to the playoffs.
  3. Why? Because the last time I checked, HR's were worth 4 categories! That's right, 4! HR = Hit, Run, RBI, and HR
  4. So if you think Hanley Ramirez and Jose Reyes are more valuable than Prince Fielder and David Ortiz, then you are more than welcome to join our league!